

**Number and place value**

- Counts in multiples of six, seven, nine, 25 and 1,000
- Counts backwards through zero to include negative numbers
- Orders and compares numbers beyond 1,000
- Rounds any number to the nearest 10, 100 or 1,000

**Addition and subtraction**

- Solves addition and subtraction two-step problems in context, deciding which operations and methods to use and why

**Multiplication and division**

- Recalls multiplication and division facts for multiplication tables up to 12 x 12

**Fractions (including decimals)**

- Recognises and shows, using diagrams, families of common equivalent fractions
- Counts up and down in hundredths; recognises that hundredths arise when dividing an object by 100 and dividing tenths by 10
- Rounds decimals with one decimal place to the nearest whole number
- Solves simple measure and money problems involving fractions and decimals to two decimal places

**Measurement**

- Converts between different units of measure e.g. kilometre to metre; hour to minute

**Geometry: properties of shape**

- Compares and classifies geometric shapes, including quadrilaterals and triangles, based on their properties and sizes
- Identifies lines of symmetry in two dimensional shapes presented in different orientations

**Geometry: position and direction**

- Plots specified points and draws sides to complete a given polygon

**Statistics**

- Solves comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs

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